



ANTHONY MENECOLA

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EDUCATION

Bitmaker Labs, JUL 2015 - SEPT 2015
Front-end web development

Humber College, SEPT 2008 - JUN 2011
Advertising & Graphic Design

TOOLSET

Photoshop, Illustrator, InDesign, After Effects, Sublime Text 2, Sketch 3, InVision, Zeplin, Skala Preview, MindNode, Trello, Silverback, Pivotal Tracker, Jira, Microsoft Office.

Currently learning: FramerJS

SKILLSET

User Research, User Flow Diagramming, User Testing, CSS, HTML, GIT, iOS, Android, Rapid Prototyping, Motion Prototyping. Articulate and Vocal, Organized, Collaborative.

Currently learning: Javascript

EXPERIENCE

Pivotal Labs, JUL 28, 2014 - PRESENT
Product Designer

Working with Enterprise and Startup clients to research, define, and execute the full cycle of bringing products to market. Designing iOS, Android, and mobile web applications.

Aiding in hiring Designers for the Toronto and Boston offices. Facilitating internal workshops with Design team on new toolsets arising within the industry.

SPOKE Agency, APR 1, 2014 - JUL 23, 2014
Art Director

Composed Art Direction verbally and in written briefs to a team of Designers and Copywriters. Explored new technologies for creative solutions. Built interactive experiences for web and mobile devices.

SPOKE Agency, JUN 1, 2013 - APR 1, 2014
Lead Designer

Oversaw digital production campaigns for a team of designers, built interactive experiences for web and mobile devices.

SPOKE Agency, MAY 1, 2012 - JUN 1, 2013
Production Designer

Large format print production for Fan Expo. Django Unchained Custom XBOX 360 console wrap. Web design for multiple films including Django Unchained & LOOPER.

Arc & Co, OCT 1, 2011 - JAN 1, 2012
Design Intern

Jägermeister, SEPT 1, 2010 - DEC 1, 2010
Design Intern